



WBF Convention Card 2.18

**DEFENSIVE AND COMPETITIVE BIDDING**  
**OVERCALLS** (Style; Responses; 1/2 Level; Reopening)  
 Style: Aggressive at the 1 level; may be 4 card suit  
 Responses: Cue 11+; Jump cue and 2NT 4+ card raise  
 Reopening: Jump overcall intermediate +

**LEADS AND SIGNALS**  
**OPENING LEADS STYLE**  
 Lead  
 Suit 4th  
 NT 4th  
 Subseq Same as above  
 Other:

**LEADS**  
 Lead Vs. Suit  
 Ace AK(+)  
 King KQ(+); AK  
 Queen Q(+); AKQ(+); Qx  
 Jack JT(+); Jx  
 10 T9(+); (AK)JT(+); Tx  
 9 98(+); HT9(+); 9x  
 Hlx HxxS(+); HxS; Sx(+)  
 Lox HxxS(+); HxS; xSx(+)

**1NT OVERCALL** (2ND/4TH Live; Responses; Reopening)  
 2nd/4th Live: 15-18 HCP; system on  
 Reopening: 11-15 HCP; system on

**SIGNALS IN ORDER OF PRIORITY**  
 Partners Lead  
 HI = ENCRG  
 Count  
 NT: 1st HI = ENCRG  
 2nd  
 3rd  
 Signals (including Trumps):

**JUMP OVERCALLS** (Style; Responses; Unusual NT)  
 1-Suit: NV: Weak; V: Intermediate  
 2-Suit: UNUSUAL NT: Lowest 2 suits, opening values plus

**DECLARER'S LEAD**  
 Discarding  
 ATT  
 Count  
 ATT

**DIRECT and JUMP CUE BIDS** (Style; Responses; Reopen)  
**MICHAELS CUE**  
**JUMP CUE ASKS FOR STOPPER**  
 Responses: Cue bid 12+; 2NT asks for minor  
**VS. NT** (vs. Strong / Weak; Reopening; PH)  
 Strong/Weak and Reopening: ASPRO  
 2+ + another, 2 + minor  
 PH: ASPRO; double = majors or minors

**DOUBLETS**  
**TAKEOUT DOUBLES** (Style; Responses; Reopening)  
 May be light with classic shape

**SPECIAL ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES**  
 Negative doubles  
 Game try doubles  
 Rosenkranz redoubles  
 Lead-directing doubles  
 Lightner doubles  
 Most low-level DBLs are T/O not PEN  
 Redouble = 10+ HCP

**VS. PREEMPTS** (Doubles; Cue-bids; Jumps; NT bids)  
 Double = T/O  
 Leaping Michaels  
 Jump = Strong  
**NT bids = Natural**  
**VS. ARTIFICIAL STRONG OPENINGS**  
 WJOS  
 Natural overcalls

**SPECIAL FORCING PASS SEQUENCES**

**OVER OPPONENTS TAKE OUT DOUBLE**  
 Redouble = 10+ HCP

**1NT Openings: 14-16**  
**2 OVER 1 Responses** ART over M  
**SPECIAL BIDS THAT MAY REQUIRE DEFENSE**  
 1+ 2+ +, either NAT or BAL hand outside NT range  
 2+ strong  
**GAMBLING 3NT** (+ = SPL ask)  
**NAMYATS** (solid/semi-solid suit)  
 Transfers over 1+ opening  
 1+ 2+ = GF with 5+ cards in both minors  
**BERGEN FOUR-CARD RAISES** OF 1M: 1M - + = 10-12; 3 = 7-9; 3M = 0-6  
 1M - 2+ = GF; 1M - 2 = 3 card SUPP; 8-12 HCP; 1+ 2+ = 6+  
**LEBENSÖHL** - SLOW

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**IMPORTANT NOTES THAT DON'T FIT ELSEWHERE**  
 Psychics: RARE

**DEFENSIVE AND COMPETITIVE BIDDING**

