

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALL (Style; Responses; 1/2level; Reopening)
8-17HCP, may be good 4 card at 1level
New Suit=NF Constructive, Cue-Bid=Limit Raise+ or STR
Jump Raise=PRE, Jump Cue=Mixed Raise, FSJ
1NT OVERCALLS (2nd/4th Live; Responses; Reopening)
15-18HCP(Except 4th Pos); System ON
11-15HCP(4th Pos) ; System ON
JUMP OVERCALL (Style; Responses; Unusual NT)
1-Suit: Weak;2NT=Ogust ASK, Raises=PRE, New suit=F1
2-Suit: Unusual 2NT (NV 5+HCP, Vul 10+HCP)
Leaping Michaels vs weak 2
REOPEN: Intermediate (1x)-P-(P)-2NT=19-20HCP
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)
Michael's CUE for Ms or M&m (2NT asks m;3C=P/C;3D=G/T in M)
after (1m)-2m, 3C/3D=INV in H/S, 3M=PRE
(1X)-3X=stopper ASK
VS. NT (vs. Strong / Weak; Reopening; PH)
2C=Both Ms, then 2D=Better M ASK, 3C/D=INV in H/S, 3M=PRE
2D=H or S, then 2H/2S=P/C
2H=H+m,then 2S=NF,3C=P/C,3D=H INV,2NT=m ASK(Constructive)
2S=S+m,then 3H=NF,3C=P/C,3D=S INV,2NT=m ASK(Constructive)
DBL by PH=C or D
VS. PREEMPTS (Doubles; Cue-bids; jumps; NT bids)
X=T/O, LEBENSOHL
Leaping Michaels vs weak 2 (FG)
VS. ARTIFICIAL STRONG OPENINGS
Crash; DBL/D/NT vs STR1C/2C
DBL/1NT/2C after 1C-1D
OVER OPPONENTS' TAKEOUT DOUBLES
1m-(X)-2NT/3m=PRE/Limit Raise
1M-(X)-2NT/3M/3NT=Limit Raise+/PRE/Good Triple Raise

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's suit	
Suit	3rd=even;low=odd	3rd=even;low=odd	
NT	4th from honor	4th from honor	
subseq	same as above	same as above	
Other: Lead high (or 2nd high) from worse holdings vs NT,			
LEADS			
LEAD	Vs. Suit	Vs. NT	
Ace	AK(x),Ax(+)	AKJ10(+):UB/CT	
King	KQ(x),Kx	KQx(+),Kx,AKx	
Queen	QJ(x),Qx	KQ109,QJx(+),Qx	
Jack	J10(x),Jx,KJ10(x)	J10(x), AJ10(x), KJ10(x)	
10	109(x),H109(x),10x	109x, 10x, H109(x)	
9	9x,KJ9(x)	9x	
Hi-x	Sx,xxSxxx	Sx,SSxS,Sxx	
Lo-x	xxS,xxSx,xxxxS	HxxS	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
Suit	1 Lo=ENCRG	Hi/Lo=O	Lo=ENCRG
	2 Hi/Lo=O	S/P	Hi/Lo=O
	3 S/P		S/P
NT	1 Lo=ENCRG	Hi/Lo=O	Lo=ENCRG
	2 Hi/Lo=O	S/P	Hi/lo=O
	3 S/P		S/P
Signals (including Trumps):			
Suit preference by trump following			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Sound or Shape (Tends to have correct shape)			
RESP: CUE=F thru suit agreement, Jump Cue=Stopper ASK			
Reopening may be weaker			
RESP: CUE=F1			
SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			
NEG DBL thru 4D			
RESP DBL thru 4D			
MAX DBL thru 3H			
COMP DBL thru 3H			
SUPP DBL thru 2H			
Card Showing DBL			
Snapdragon			

WBF Convention Card

CATEGORY: Natural-GREEN

NCBO: JAPAN EVENT: APBF 2013

PLAYERS: Makoto HIRATA Yoshiyuki NAKAMURA
Tadashi YOSHIDA

GENERAL APPROACH AND STYLE
Natural 5 card M;
2/1 Always FG
1NT Opening: 14+-17HCP
2 OVER 1 Response: FG
SPECIAL BIDS THAT MAY REQUIRE DEFFENCE
2D=Weak Two in either M
2M=M and a minor, weak
vs Michaels/UNT: Higher Cue=Limit Raise+, Lower Cue=4th suit, FG
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
PSYCHICS: Rare

OPENING	TICK IF ARTIFICIAL	MIN. No. OF CARD	NEG. DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND/IN COMP
1C/1D		3	4H	11+HCP	1C-1D=2+D, 1C-1M may have longer D	Opener's 1NT rebid may have 4M(s), 1m-1NT-2NT=INV	Single raise=Weak
					1NT/2NT/3NT=6-10/11-12/13-15	Two way checkback after 1NT rebid	CUE=Limit Raise or better
					Single Raise=FG, Double Raise=PRE	After opener's 1/1 reverse, lower of 4th suit/2NT=ART weak	Single Jump Shift=FSJ
					2H=Limit Raise, 2S=5+SUPP, 7-9	1C-1D-1H-1S/2S=4th Suit FG/NAT FG;	1m-(1NT)=Multy&Landy
					1C-2D=STR, 1D-3C=INV, 3M=SPL, 1C-3D=SPL	1m-1H-2NT-3H/3S=5+H(may have 4S)/4-4Ms, 1m-2m-4m=RKCB(1430)	
1H/1S		5(4)	4D	11+HCP, 5+cards,	1NT=F1; Single Raise=3 card sup	Reraise=not INV, 1M-1NT-2NT=18-19	CUE=Limit Raise or better
				4+cards in 3rd, 4th seat	2NT=Jacoby;3C/3D=7-9/10-12, 4+SUPP	2NT/3NT rebid after 2/1=12-15 or 18-19/16-17	Single Jump Shift=FSJ
					3M=PRE;3NT=BAL Raise,12-14	Two way G/T after single raise	PH 2NT=FSJ in C; 3C=NAT
					Doble Jump Shift=SPL, 1H-2S=STR,1S-3H= INV		DRURY FIT
1NT			3S	(14)15-17HCP	2C=STAY; 2D/H=JTB; Walsh Relay	Modified Smolen TRF	
				may have 6m, 5M	2S=MSS(D bust or weak/strong MINs)	BAL/UNBAL Fit showing slam try after Stayman	LEBENSLOH SLOW
					2NT=TRF to 3C(C bust or strong 4441);	1NT-2D-2H-2S=Walsh Relay, 6+C/D, Slam try	RDBL after PEN DBL=PUP 2C
					3C/3D=INV; 3H/3S=Short H/S		
					4D/4H=Texas TRF		
2C	✓	0		22+HCP BAL or	2D=Neutral; 2H=0-3HCP&0Ctrl;2NT=H POS	2C-2D-2NT/3NT=22-24 BAL/TRICKS	Responder's Pass=Waiting, F
				ART STR;	3M=6 cards, 4-7, 3NT=any SOL 7+cards suit	2C-2D-2H=PUPP 2S, 5+H or 25+ BAL (Kokish Relay)	DBL/RDBL=WK
2D	✓	0		Weak 2M	2NT=ASK, 2M/3M=P/C, 3C=PUP 3D, FG 1 Suiter	2D-2NT-3C/3D/3H/3S/3NT=MIN/MED H/MED S/MAX H/MAX S	RDBL=Relay, 2 LVL X=P/C
				5-10HCP	3D=MSS, 4C/4D=PUP/TRF, 4M=NAT	2D-2NT-3C; 3D=PUP OM, 3H=P/C, OTHERS=NAT,FG	2NT after O/C=PUP 3C
2H/2S	✓	5		5H/S+5m	2NT=ASK, 3C/4C=P/C	2M-2NT-3C/3D/3H/3S=MIN C/MIN D/MAX C/MAX D	DBL over 3m=P/C
				5-10HCP	3D=G/T in M, 3M=PRE		DBL over 2M/3M=PEN
2NT			3S	(19)20-21HCP BAL	3C=STAY; 3D/H=JTB; 3S=MSS	2NT-3D-3H-3S=Walsh Relay	
					4C=Gerber, 4D/H=Texas TRF	2NT-3C-3D-3M/4H=SMOLEN/55M; 3H-3S-4H=55M Slammish	
						2NT-3C-3M-OM/4C/4D=Trump Set/5+C/5+D	
						2NT-3S-3NT-4M=SPL. 54+m, Slammish	
3x		6		PRE	New suit=F1, may be Lead Directing or CUE;		
					Raise=PRE; 4NT=RKCB;		
3NT	✓			Solid Minor, no side A/K		HIGH LEVEL BIDDING	
4C/4D		7		PRE		RKCB(1430), D0P1 thru 5 of the agreed suit, DEPO at higher level	
4H/4S		7		PRE		5NT:GSF:(Steps: A or K/Q/Extra Length/No Extra)	
4NT	✓			ACOL ACE ASK	5C=0A; 5D/H/D/6C=Ace in the bid suit; 5NT=2 Aces	Exclusion RKCB(0314)	
						1m-2m-4m/1m-3m-4m=RKCB	

WBF SUPPLEMENTARY SHEET

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NCBO: Japan

PLAYERS: Makoto HIRATA

Tadashi YOSHIDA

(Note 1) After 1M-2M/1m-1M-2M

1H-2H-2S=PUP 2NT, then 3C/3D/3H=SSGT C/SSGT D/SSGT S
 1H-2H-2NT/3C/3D=HSGT C/HSGT D/HSGT S
 1S-2S-2NT=PUP 3C, then 3D/3H/3S=SSGT C/SSGT/D SSGT H
 1S-2S-3C/3D/3H=HSGT C/HSGT D/HSGT H
 same after 1m-1M-2M

(Note 2) After 1NT

2C-2M-3OM=Slam try with S/S, Next step=S/S ASK, L/M/H
 2C-2M-4C=Roman Keycard Gerber(1430)
 2C-2M-4D=BAL Slam try
 2C-2D-3H=5-5M INV
 2C-2D-3S=5-5M FG
 2H-2S-3H=5-5M Slammish
 2D-2H-2S-2NT=Walsh Relay, then 3C/3D=Bad 6+ cards, 3H/3S=Good 6+ card C/D, 3NT=Solid m
 2D-2S=Super accept in H, then 2NT=H, 3 of a suit=Walsh
 2D/2H-2H(2S)/2S-jump in a new suit=SPL, double jump=Exclusion
 2S-2NT-3C/3D/3M/3NT=WK ms/WK D/STR ms, short M/54m22M STR
 2S-3m-3M/3NT=STR ms, short M/54m22M STR
 2S-3C-3D=WK D
 2NT-3C-P/3D/3H/3S/3NT/4C=to play/4414/4144/1444/4441/4441, better than 3NT
 System on over 2C (except both M) or ART X
 1NT-(PEN X): RDBL=PUP to 2C, shows 1 suiter, other bids=DONT style
 vs 2C/2D showing both M
 1NT-(2C/2D):DBL=PEN for H and/or S, 2H/2S=ms INV/FG, 2NT=LEB, 3m=NAT,FG, 3M=Stopper

(Note 3) After Multi 2D

2M/3M=P/C, 3C=PUP 3D, GF 1 Suiter, 3D=MSS, GF
 4C asks opener to bid 1 under his M, 4D asks opener to bid his M, 4M=NAT
 2NT=ASK, then 3C=MIN, 3D/3H=MED H/S, 3S/3NT=MAX H/S
 after 3C, 3D asks opener to bid OM, 3H=P/C, others=NAT,FG
 After 3C-3D, 3H/3S/4C/4D=Trump set, requests CUE; 3NT=1 suited m, NF
 After 3D, 3H/3S=3 card C/D, 3NT=no 3+ card m, 4C/4D=4 card D/C, then next step=RKCB, 4M=good suit
 After 2D-(X), P=5+D, short in one or both M, 2M=P/C, RDBL=HCP
 After 2D-(2M), X=P/C, 2S(over 2H)=P/C, 2NT=PUP 3C, then P/3D=to play, 3C/3D=SYS ON
 After 2D-2S, 2NT/3C/3D=MIN/MED/MAX H
 2D-2H-2S-2NT=Ogust