

| DEFENSIVE AND COMPETITIVE BIDDING | |
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| OVERCALLS (Style: Responses: 1 / 2 Level; Reopening) | |
| good 4+ at 1 level permitted | |
| Cue is the only forcing response,Jump cue=Invitation with fit | |
| Change of suit is constructive but NF | |
| Jump shift = NF | |
| Jump raise =Pre-emptive ,splinter bids | |
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| | |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) | |
| 15-17 in direct seat ,12-15(9-11 by pass hand) in balancing | |
| System on for all responses | |
| Direct INT overcall by pass hand = both minors | |
| Sandwich INT overcall by pass hand = unbid 2 suits | |
| | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | |
| Weak vs natural suit opening | |
| Strong vs pre-emptive | |
| | |
| pen: | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | |
| Michael 2-suiter with overcall strength (may depend on Vul.) | |
| Jump raise invitational ; 2NT inquires ,3m to play | |
| Jump cue is stopper asking vs major suit opening ,Nat. vs minor | |
| | |
| VS. NT (vs. Strong/Weak; Reopening;PH) | |
| Reverse CAPP all position | |
| Dbl = opening hand vs super weak NT(e.g. 10-12 NT) | |
| Dbl = Strong vs strong NT(15-17) | |
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| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) | |
| Cue is Michael 2-suiter vs natural weak 2 opening | |
| T/o dbl up to 4D , dbl of 4H is optional tend to t/o ,dbl of 4S is | |
| Optional tend to for penalty | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ | |
| Vs 1C opening : dbl = good hand | |
| 2D= 2 majors ; 1NT=2 minors | |
| | |
| OVER OPPONENTS' TAKEOUT DOUBLE | |
| Redbl = 9+ ,w/ or w/o fit , forcing until 2S (if new suit bidding) | |
| new suit =F1 | |
| | |

| LEADS AND SIGNALS | | | |
|--|---|--|------------------------------------|
| OPENING LEADS STYLE | | | |
| | Lead | In Partner's Suit | |
| Suit | 3 rd /5 th | 3 rd /5 th TON after supported | |
| NT | 4 th with honor(include T); high or second high if no honr | 4 th ,TON after supported (TON=Top of Nothing) | |
| Subseq | | | |
| Other: 9/T leads shows zero or 2 higher , Jack denies (sometimes 9 is 3 rd when vs suit) | | | |
| | | | |
| LEADS | | | |
| Lead | Vs. Suit | Vs. NT | |
| Ace | AKx(xx),Ax | AKx(xx),Ax | |
| King | KQx(xx),AK,Kx | KQx(xx),AKJT _x ,K _x | |
| Queen | QJx(xx),Qx | QJx(xx),KQT9(xx),Q _x | |
| Jack | JTx(xx),J _x | JTx(xx),QJ98(xx),J _x | |
| 10 | T9x(xx),Tx,HJT(xx) | T9x(xx),Tx,HJT(xx) | |
| 9 | 9 _x ,HT9(xx) | 9 _x (x),HT9(xx) | |
| Hi-X | HiX | HiXX,XHiXX | |
| Lo-X | XXXXLo,XXloX,XXlo | HXXloX,HXXlo,HXlo | |
| SIGNALS IN ORDER OF PRIORITY | | | |
| | Partner's Lead | Declarer's Lead | Discarding |
| 1 | UDCA | Upsidedown Count | Lavinthal SP(1 st disc) |
| Suit 2 | SP | | Upsidedown Att. |
| 3 | | | |
| 1 | Upsidedown Att. | Upsidedown Count | Lavinthal SP(1 st disc) |
| NT 2 | Upsidedown Count | | Upsidedown Att. |
| 3 | SP | | |
| Signals (including Trumps): | | | |
| UDCA+Lav. Disc | | | |
| | | | |
| DOUBLES | | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | | |
| Light shaped t/o dbl permitted. | | | |
| Cue is the only forcing resp. | | | |
| Double jump in major typically shows 5+/10 hcp or equivalent | | | |
| Jump after opps' redbl is weak; Balancing dbl maybe light | | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | | |
| Neg. dbl/Res dbl up to 3S | | | |
| Support dbl /re-dbl up to 2H (below 2 level of pd's suit) | | | |
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| W B F CONVENTION CARD | |
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| CATEGORY: Blue | |
| COUNTRY : Chinese Taipei | |
| EVENT: | |
| PLAYERS: Jerry Huang / Walter Chen | |
| | |
| Nature 5533 (2 over 1 GF) | |
| | |
| SYSTEM SUMMARY | |
| GENERAL APPROACH AND STYLE | |
| 2/1 GF (No Exception) | |
| Reverse-Bergen raise (including pass-hand , no interruption) | |
| Inverted Minor raise (unpass-hand and no interruption) | |
| 1C/D - 2H/S = 55/64 Inv. | |
| Reverse Drury ; ,modified XYZ | |
| RKC 1430 , specific K , DEPO/D0P1 vs interference | |
| Forcing 1NT response: Modified Gazzilli using in 1S – 1NT only | |
| 2D/H/S=Weak | |
| | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | |
| Weak jump raise in comp | |
| Reverse CAPP vs 1NT opening (1NT 2C=Majors,2D=one suit) | |
| Unusual NT for 2 lowest unbid suits | |
| Michael Cue over natural suit opening | |
| Michael Cue over natural weak 2 opening | |
| Gambling 3NT with solid minor and outside stuff | |
| Direct 1NT overcall by pass hand = both minors | |
| Sandwich 1NT overcall by pass hand = unbid 2 suits | |
| Unusual vs Unusual 2NT overcall | |
| Leb. after opps overcall on our 1NT if certain suit | |
| Leb. after X on opps' weak 2 opening (if certain suit) | |
| | |
| SPECIAL FORCING PASS SEQUENCES | |
| Our side showed game invitational or better : 2 level up new suit , | |
| cue-bid ,3 level up negative X | |
| Up to 2S after dbl and redbl sequence(1NT and simple raise is NF | |
| Pass and Pull is stronger than direct bid | |
| | |
| IMPORTANT NOTES | |
| Light/Distributional opening bids possible | |
| Wild pre-emptive 3 rd hand fav. Vul possible | |
| | |
| PSYCHICS: rare, uncontrolled, mainly lead prohibiting | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|----------------------|-----------------------|----------------------|-----------------|---|---|---|--|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ 1♦ | | 3 | 3S | 11-21,3+ cards 4-4 minors open 1D in general (may depend on suit quality) | Inverted Minor Raise , jump shift=Inv ,triple jump =Pre. 1NT=6-10 , 2NT=11-12 , 3NT=13-15 XYZ on (non-pass hand) | 1m-1X(dbl)-3m=Inv 1m-dbl-2NT=Pre. | Single raise NAT by pass hand or any interruption |
| 1♥ 1♠ | | 5 | 3S 3H | 11-21,5+ cards (4+ cards in 3 rd /4 th seat possible) | 1NT=F1,Reverse-Bergan(3C=9-11,3D=6-8) Reverse Drury for 3 rd /4 th seat opening 2NT=Jacoby ;Splinter bids | Splinter Bids 1H-3S,1S-3NT=Void Splinter | |
| INT | | | 3S | 15-17 balance or semi-balance | Stayman, 2-4 level transfer,2S=MSS GF; 3C/D=signoff,3H/S=GF 4144/1444,Gerber | Splinter , Smolen 4NT after stayman/trf = quantitative inv. | |
| 2♣ | V | 0 | | 22+ or equivalent | 2D=Neg. or waiting ,new suit=positive 5+ cards ,2NT=7-8,3NT=9-10 | Stayman/trf after 2NT rebid , splinter , No 2 nd Neg. | |
| 2♦ 2♥ 2♠ | | 5 | | Pre-emptive (5 cards possible) | 2D:New suit forcing, 2NT=Inv. 2H:New suit forcing,2NT=S suit F1,2S=asking Shortness 2S:New suit forcing,2NT=asking shortness | 2H-2S : 2NT/3C/3D =S/C/D shortness 2S-2NT : 3C/3D/3H=C/D/H shortness | |
| 2NT | | | | 20-21 balance or semi-balance | Stayman(No puppet) ,trf at 3/4 levels,3S=MSS 4C=Gerber ,4S=quantitative inv. ,4NT=Inv. | Non-jump major after stayman is slam try with fit : 2NT-3C-3H(3S)-3S(4H) | |
| 3♣ 3♦ 3♥ 3♠ | | | | Pre-emptive (6 cards possible) | New suit F ,(Jump) new suit at 4 level is 3-step control asking | New suit at 4 level is cue with fit Example : 3C-3S-4D : D cue ,fit S | |
| 3NT | | | | Solid minor with outside stuff (no outside Ace is allowed) | 4C/5C = P/C , 4H/S/5D =to play 4NT =General Invitation to slam 4D=asking sidesuit 2 nd control | | |
| 4♣ 4♦ 4♥ 4♠ | | | | Pre-emptive | 5 level new suit over 4H/4S is 3-step control asking | | |
| 4NT | | | | Both minors | | | |
| 5♣ 5♦ 5♥ 5♠ | | | | | | HIGH LEVEL BIDDING Sequence of cue bids : 1.control in opponent's or unbid suit 2.cheapest 1sr round control ; 3.2 nd round control After RKC with 5C/5D response ,next step asks for trump Q ,5NT asks for specific King and show interesting in Grand slam Most unnecessary jump are splinter , Jump to 5-level new suit =ERKC | |